

INTERACTIVE METHODS IN THE ORGANIZATION OF EDUCATION

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Abstract:

In this article, the formation of general education subjects at a high level among the youth of our country, achieving the specified results by using various innovative methods to ensure the quality of teaching general education subjects in this process.

Keywords: education, globalization, interactive method, educational technology, lesson.

Introduction

The rapid development of the field of education at the world level since the last quarter of the 20th century indicates that it has an important place in the development of man and society. It is through education that the cultural heritage of human society is passed from generation to generation, professional knowledge and level are achieved, as well as the moral image of the people and principles of universal tolerance are formed through education. It should be noted that in the conditions of globalization, the level of education has an integral effect on the life activities of people in civil society, which is developing more and more on a global scale, including health, political activity, the speed of assimilation of news, harmful the ability to consciously analyze thoughts, etc. is clearly manifested in others. In such historical conditions, the importance of education on a global scale has steadily increased, and it has become one of the most important factors in bringing not only the economy, but also the entire society to a new level in terms of quality. In order to increase the effectiveness of education, to ensure that the individual is at the center of education and to ensure that young people get independent education, they are well-trained in educational institutions and, in addition to having solid knowledge in their field, they know modern pedagogical technologies and interactive methods. teachers who know the rules of use in organizing educational and educational activities are needed.[4] For this, it is necessary to arm all subject teachers with new pedagogical technologies and interactive methods and continuously improve their skills in applying the knowledge they have acquired in educational activities.

The purpose of education is to provide the student with the knowledge and skills specified in the state educational standards. [5] Learning can be considered successful when knowledge is accepted and understood by the student. It is known that the process of education is the process of developing spiritual and mental abilities, forming knowledge and

concepts, and forming the ability to use the acquired knowledge. Picture 1. The teacher's goals for his lesson President of the Republic of Uzbekistan Shavkat Mirziyoyev said, "Innovation is the future. If we start building our great future today, we should start it on the basis of innovative ideas and an innovative approach" emphasizes the need to introduce new technologies and innovations in the minds of pupils and students.

Innovative technologies are innovations and changes in the pedagogical process and the activities of teachers and students, and interactive methods are mainly used in its implementation. Interactive means "to interact" or to be in conversation with someone. The role of the teacher in such lessons leads to the direction of the students' activities to achieve the goals of the lesson. The advantages of organizing lessons using interactive methods: — It leads to better mastering of the teaching content; - Educational relations are established between the student and the teacher in due time; - Teaching methods take different forms during the educational process.[3] Today's educational process has become a requirement of our time to incorporate innovative technologies. The reason for this is that as a result of the rapid development of science and technology, there is a sharp increase in information, and the limitation of time to use it in the educational process creates the need for a technological approach to the educational process. Organization and conduct of lessons on the basis of modern innovative technologies in teaching foreign languages to young students in educational institutions serves to further increase the quality of education. If innovation means introducing something new, technology means art and skill. The pedagogue should creatively approach the lesson with his skills, experience and intelligence and bring something new. In this regard, the use of interactive methods in the lesson gives the intended result. Interactive methods are collective thinking, that is, they are methods of pedagogical influence and are a component of the educational content.

The meaning of teaching on the basis of new pedagogical and innovative technologies is the ability to master the lesson while striving for innovation. Unlike traditional education, the learner is given ample opportunity to think independently.[2] The following technologies can be used to further increase the students' interest in the lesson process and subjects: "Brainstorming" method - the teacher designs the topic that the student should master step by step from simple to complex; The "Networks" method is aimed at teaching the student to think logically, to expand the scope of general thought, to use literature independently; The "3×4" method is aimed at making students think freely, be able to give different ideas in a wide range, be able to analyze, draw conclusions, and describe in the educational process individually and in small groups; The "Blitz-game" method is aimed at teaching the correct organization of the sequence of actions, logical thinking, and how to choose what is needed from many, diverse ideas and information based on the subject being studied. In the process of teaching foreign languages, the use of modern pedagogical and information technologies, the use of interactive and didactic games and exercises to ensure the active participation of students in the lesson serves to ensure the high efficiency of each lesson. [1] Since language teaching requires a lot of work and skill from pedagogues-teachers, it is necessary to first of all be able to interest the student in this subject. Games not only strengthen students'

knowledge, but also develop their quickness, intelligence and resourcefulness. It is also possible to increase students' interest and activity by using the following types of games during the lesson: Last Man Standing. This game is a quick game. But it gives the students some time to think. This game encourages joint learning, that is, while other students are talking, the rest of the students are thinking of words themselves.

To play the game, you need a ball and all students must stand in a circle. You need to choose a topic. For example: Things found in a kitchen, food, profession, etc. [3]. Pictionary. Most English speakers are familiar with Pictionary, a drawing game. For the purpose of drawing, you can use a regular whiteboard or a white magnetic board. Divide the class into 2 groups and draw a chart on one side of the board for each team. You will enter the scores of the teams here. One person from team A comes out. And he chooses one of the many upside down words and draws that word on the board and the others have to find it. Charades. Charades is similar to Pictionary, but the main difference is that actions are used instead of pictures to express words. This game is very useful when your students are lazy, bored and sleepy.

Conclusion:

Another advantage of pedagogical interactive methods is that it helps all students in the group to participate equally actively, to think freely and independently, to attract them to creativity and research, to increase interest in science, and in the educational process, the teacher and student "ensures the student's cooperative action. One of the main tasks of the education system is the introduction of advanced methods using modern pedagogical and innovative technologies in teaching foreign languages. Pedagogical interactive methods in teaching also serve as a factor of development.

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